WORK BREAKDOWN STRUCTURE:

USNStart Landing Page

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# **Tabular View**

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# **WBS Dictionary**

| **Level** | **WBS Code** | **Element Name** | **Definition** |
| --- | --- | --- | --- |
| 1 | 1 | USNstart landing page | All work to implement a new website |
| 2 | 1.1 | Project planning and organizing | All the work to plan out our project |
| 3 | 1.1.1 | Finding out our business idea | Refers to the initial stages of the concept for our project. |
| 3 | 1.1.2 | Finding out what we want to offer | Refers to what our project will provide for customers |
| 3 | 1.1.3 | Coordination with project stakeholders for feedback and review | Refers to the method used to gather inputs and reviews from all important stakeholders |
| 3 | 1.1.4 | Clarify our objective and goals | Refers to defining our target and what we seek to achieve |
| 3 | 1.1.5 | putting schedules and checkpoints | Establishing an agenda so we can finish our tasks and plans on time. As well as monitoring our progress. |
| 3 | 1.1.6 | Defining functional and non-functional requirements | Functional requirements refers to the actions and functions that the website need to carry out. Non-functional requirements refers to how well the website works. |
| 2 | 1.2 | Website development | Refers to the procedure for building and designing a website that will be accessible and functional |
| 3 | 1.2.1 | Defining website content | Defining all data that will be on the website |
| 3 | 1.2.2 | Creating a responsive website layout and design | Refers to designing a website that has a layout and design that fits different devices |
| 3 | 1.2.3 | Accessibility on different devices (Desktop, mobile, tablet) | Refers to that the website should be accessible on different devices |
| 3 | 1.2.4 | Server framework | Refers to the software that develops and administrates the server side. |
| 3 | 1.2.5 | Providing protection of users data | Refers to the measures taken to keep user data safe |
| 3 | 1.2.6 | Fulfilling all functional and non-functional requirements | Refers to meeting all the qualities and requirements |
| 2 | 1.3 | Website content | Refers to all data that will be on the website |
| 3 | 1.3.1 | Making Membership plans | Specifying the options available for all types of customers that joins our membership program |
| 3 | 1.3.2 | Providing detailed information about what we offer | Giving explanation about all our services |
| 3 | 1.3.3 | Providing key information | Refers to giving out essential information about everything that is important |
| 3 | 1.3.4 | Provide a Booking system for members | Refers to a system that allows the reserving/schedule services that we provide |
| 3 | 1.3.5 | Providing customer support and communication channel (email) | Refers to helping and assisting customers about whatever they may need |
| 3 | 1.3.6 | Adding videos and images that enhances user experience and information flow | Refers to the use of different elements to improve the experience for users |
| 2 | 1.4 | Testing | Refers to finding problems and fixing issues |
| 3 | 1.4.1 | Testing functionality and quality across all platforms | Checking how well the website performs on all devices |
| 3 | 1.4.2 | Testing user data security | Refers to testing the measures taken to protect user data |
| 3 | 1.4.3 | Testing to identify problems or bugs | The search for errors on the website |
| 2 | 1.5 | Finishing project | Refers to the completion of all tasks accordingly |
| 3 | 1.5.1 | Finalizing the project | Finishing all remaining assignments |
| 3 | 1.5.2 | Taking feedback | Refers to getting reviews and inputs for improvements |
| 3 | 1.5.3 | Evaluating results from testing | Reviewing the tests that was performed to identify where to improve |
| 3 | 1.5.4 | Making sure all previous checkpoints are met | Verifying that all previous checkpoints have been done |
| 3 | 1.5.5 | Consulting with stakeholders | Getting inputs from stakeholders for the decisions that will be made |
| 3 | 1.5.6 | Deploying website live | Putting a fully operational website on the internet |
| 2 | 1.6 | Maintenance | Refers to keeping the website fully working, while addressing and fixing issues |
| 3 | 1.6.1 | Continuous adjustments and improvements based on user inputs | Refers to continuous changes and improvements from feedback |
| 3 | 1.6.2 | Technical updates | Refers to improving the system |

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# **Glossary of Terms**

Stakeholder: All the individuals that have interest in the project and can influence decisions for the project.

Server: A computer/program that supplies services to other devices.

Software: Computer programs that tell a computer what to and how to perform operations

Bugs: Error in software code

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